2026 Pinellas County Firefighter Invitational
Competition Agenda

November 1–4, 2026
OCC Road House & Museum
10575 49th Street North, Clearwater, Florida

All times are estimated and subject to change. We will provide additional information, team assignments, designated entrances, and sequestering instructions before the event.

Sunday, November 1, 2026

Team Meet-and-Greet and Captain's Dinner **INVITATION ONLY*

1800-2030 — Captain's Dinner and Team Meet & Greet
All members of participating teams are invited to attend the Captain's Dinner at OCC Road House & Museum. This event gives teams an opportunity to meet fellow competitors, connect with event organizers and sponsors, and enjoy an informal evening before the competition begins. Food will be provided, and a live band will perform during the event.

Monday, November 2, 2026

Opening Ceremony and Day 1 Preliminary Rounds — Groups 1 and 2

0700 Hours — Gates Open
Teams competing in the Day 1 Preliminary Round may arrive at 0700 hours to stage their gear at the designated entrance on the northwest side of the OCC Road House & Museum parking lot. Sponsors with vendor space can set up their vendor space. We will provide exact locations for each sponsor on Sunday evening.

0800 Hours — Opening Ceremony
The inaugural ceremony will officially open the 2026 Pinellas County Firefighter Invitational. The ceremony will include pipes and drums, a vocalist, an honor guard raising the colors, and brief remarks from Pinellas County Firefighter Survival & Rescue Training, Inc. and presenting partner Base Wealth Management.

0830 Hours — Group 1 Sequestering — Immediately Following the Opening Ceremony
All Group 1 teams will be sequestered immediately after the opening ceremony concludes. Upon entering the sequestering area, all team members must surrender electronic devices to FROG. Devices will be secured in a safe location and returned after all of Group 1 teams have competed. **See Sequestering and Electronic Device Policy*

0845 Hours — Group 1 Preliminary Round Begins
The first Group 1 team will begin promptly at 0845 hours. Competition runs will continue until all Group 1 teams have completed the course.

1200 Hours — Lunch Break — Following the Final Group 1 Run
A one-hour lunch break will begin after the final Group 1 team completes its run.

1300 Hours — Group 2 Sequestering and Course Rebuild — Immediately Following Lunch
All Group 2 teams will be sequestered immediately after lunch. Upon entering the sequestering area, all team members must surrender electronic devices to FROG. Devices will be secured in a safe location and returned after all of Group 1

teams have competed. *See Sequestering and Electronic Device Policy.* During this time, the FROG will rebuild and reset the course for Group 2.

1400 Hours — Group 2 Preliminary Round Begins
The first Group 2 team will begin immediately after the course has been rebuilt and approved for competition. Runs will continue until all Group 2 teams have completed the course.

1700 Hours — Group 1 & 2 Results
FROG will review the day's results and announce the finalists for Wednesday.

Tuesday, November 3, 2026

Preliminary Rounds — Groups 3 and 4

0730 Hours — Group 3 Arrival and Sequestering
All Group 3 teams must arrive by 0730 hours through the designated entrance located on the northwest side of the OCC Road House & Museum parking lot. Upon entering the sequestering area, all team members must surrender electronic devices to FROG. Devices will be secured in a safe location and returned after all of Group 1 teams have competed. *See Sequestering and Electronic Device Policy.*

0800 Hours — Group 3 Preliminary Round Begins
The first Group 3 team will begin promptly at 0800 hours. Competition runs will continue until all Group 3 teams have completed the course.

1200 Hours — Lunch Break — Following the Final Group 3 Run
A one-hour lunch break will begin after the final Group 3 team completes its run.

1300 Hours — Group 4 Sequestering and Course Rebuild — Immediately Following Lunch
All Group 4 teams will be sequestered immediately after lunch. Upon entering the sequestering area, all team members must surrender electronic devices to FROG. Devices will be secured in a safe location and returned after all of Group 1 teams have competed. *See Sequestering and Electronic Device Policy.* FROG will rebuild and reset the course for Group 4. The course rebuild is expected to take approximately one hour.

1400 Hours — Group 4 Preliminary Round Begins
The first Group 4 team will begin immediately after the course has been rebuilt and approved for competition. Runs will continue until all Group 4 teams have completed the course.

1700 Hours — Group 3 & 4 Results
FROG will review the day's results and select the finalists for Wednesday's Finals, including a 5th team through a wildcard lottery.

Wildcard Lottery: *The second-place team from each group will be entered into a random drawing, with one team selected to advance to Wednesday's Finals. Rationale: Because each group competes on a different course, overall completion times cannot be directly compared. The lottery provides a fair and impartial method for selecting the 5th and final team.*

Wednesday, November 4, 2026

Championship Finals

0730 Hours — Finalist Arrival and Sequestering
All qualifying teams must arrive at the designated location by 0730 hours. Finalists must immediately surrender electronic devices to FROG. Devices will be secured in a safe location and returned after all of Group 1 teams have competed. *See Sequestering and Electronic Device Policy.*

0800 Hours — Championship Finals Begin
The first finalist will begin promptly at 0800 hours. Competition runs will continue until all qualifying teams have completed the championship course.

Rewards Ceremony — After Finals
The rewards ceremony will begin after FROG completes the deliberation.

Sequestering and Electronic Device Policy

To protect the integrity and fairness of the competition, all team members entering sequestering must surrender electronic devices, including cellular phones, smartwatches, tablets, cameras, radios, and other communication or recording devices. Staff will store devices in a secure location and return them after all teams in their group have completed their competition run.

Failure to comply with the sequestering and electronic device requirements may result in penalties or disqualification.

Post-Run Decontamination, Rehabilitation, and Team Staging

After the victim has been removed from the structure and the competition run is complete, RIT Operations should direct the team to report to **Decon** and **Rehab**.

These steps are required for every team and are intended to reinforce firefighter safety, promote proper post-incident practices, and prevent the development of training scars. Teams should approach **Decon**, *sponsored by Mieko*, and **Rehab**, *sponsored by Pinellas County Fire Chiefs Association*, during the competition the same way they would following a physically demanding emergency operation.

Decontamination
Each team will first report to the designated decontamination area. Meiko personnel will decontaminate each team member's SCBA facepiece before the team proceeds to rehabilitation. This step reinforces the importance of reducing exposure to contaminants before removing or handling protective equipment following an incident.

Rehabilitation
After completing decon, the team will report to rehab. The rehab unit can accommodate up to two teams in its cold room, which maintains temperatures at approximately 50°F. Cooling firefighters and lowering elevated body temperature following strenuous activity are important components of reducing heat-related illness and other medical complications.

Equipment Staging and Spectator Access
After completing rehab, teams may stage their equipment in the designated area located away from the sequestered group. Once released from rehab and all equipment is secured, team members may watch the remaining competition runs within their assigned group.